

5th Dunstable ScoutGroup - Risk Assessment

Version	Produced By	Date	Content
1	Ian Ellis	12/10/2020	Indoor Games

Indoor Games			Date of next review
Hazard/Risk	To Whom	Controls	Changes which need controlling
Hazard - Slips, trips And Falls Risk - Injury	All	Make sure there are at least 2 adults supervising games. Make sure any spillages are cleaned up immediatley. If floor is wet, dry it or courdon it off. Stop any activities which involve running around, if it is no longer safe to carry them out.	12/1/2021
Hazard - Objects being thrown. Risk - Injury/death	All	Safety instructions to be given before activity. No throwing balls/objects at head/face. No hard objects to be thrown. 2 adults to supervise game.	
Hazard - Limbs/fingers ect. Being troden on during games. Risk - Injury	Young Persons	Ensure that when rules of game are set out that young personsare advised to keep their fingers away from where feet may land. Have sufficient room between young people if jumping over legs. Legs to be kept straight if game involves jumping over legs. 2 adults to supervise game.	
Hazard - Whipping from rope. Risk - Injury	Young Persons	2 adults to supervise game and ensure no rough play/shipping happens	
Hazard - Computer games. Risk =- danger from strangers on line/inappropriate age.	Young Persons	Digital safety talk about stranger danger/grooming on line. Ensure games being played are age appropriate. Adult suppersvision as appropriate of chat rooms if connected to games.	

Considerations for Beavers			
Hazard/Risk	To Whom	Controls	Changes which need controlling
See above	As above	More than 2 adults to supervise	

**Considerations for Cubs**

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Hazard/Risk	To Whom	Controls	Changes which need controlling

Considerations for Scouts			
Hazard/Risk	To Whom	Controls	Changes which need controlling